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Revit Content: Version 1 – Created with Revit Architecture 2017

Install Your Materials Library

Your Armstrong Revit Materials Library contains a file folder for each Armstrong flooring product line. Each individual product file needs to be downloaded and saved to the same file location as the included folder(s) with the material .jpgs used for rendering. Doing this will allow Revit to source the .jpgs from the correct location.

Once both the .rvt file and the folder(s) containing the .jpgs have been saved to the same folder, you may proceed.

The materials in this .rvt file may be imported into your Revit project one of two ways:

1. You can open the .rvt file and the material(s) can be copied and pasted into your project, bringing the material(s) with it into your Revit project materials manager:

OR

2. When the Revit file is open, you can transfer project standards from this file to your already opened Revit project file:

Manage > Transfer Project Standards

(In dropdown select Revit file name and check materials only.

Click OK. This will import all of the materials in the open material file.)

Upon opening the material, you may need to verify in the materials manager that the included .jpgs are being referenced.

If the appropriate .jpg is not correctly located, click *source* within the texture editor, select the .jpg corresponding to the material and open it.

Color Note:

Every effort has been made to accurately display each product's color and texture; however, there may be variations between what is shown on your computer monitor and the actual product. Please request free samples to ensure exact color specification.